



G3 Lite Speed Dome Quick Start Guide - Setting Patterns

This guide explains the procedure for setting a pattern on the G3 Lite Speed Dome. A pattern is a free roaming movement.

Step 1.

Call 'Preset 95' from the cameras keyboard. You will be presented with the main menu within the on screen display (OSD). (Fig. 1)

Step 2.

Using the controllers joystick, move the cursor to '*Function Setting*' and move the joystick right to select. (Fig. 1)

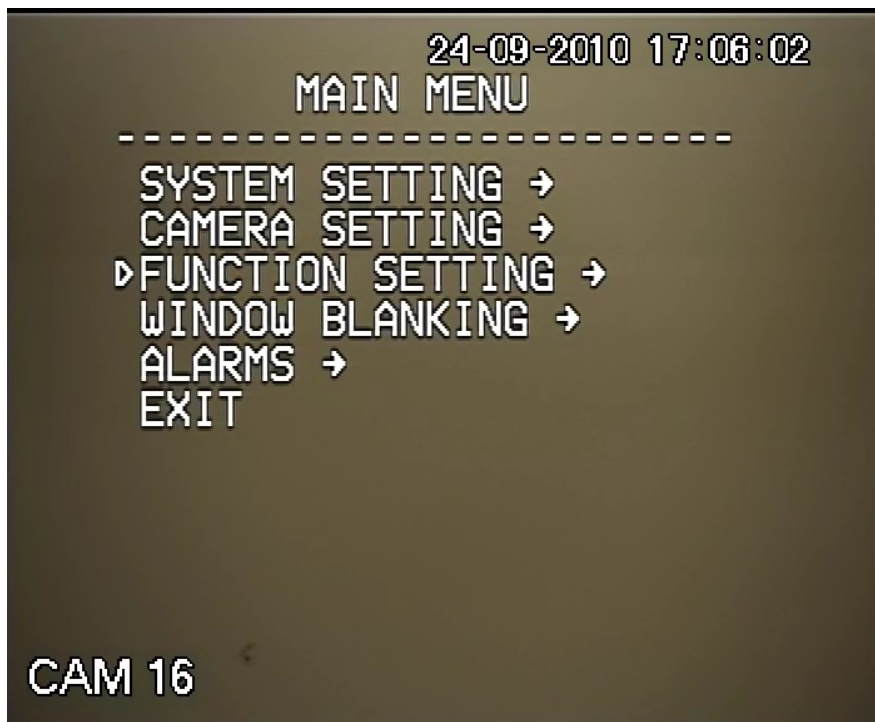


Fig. 1

Step 3.

Move the cursor to the 'Patterns' option and move the cursor to the right to select. (Fig.2)

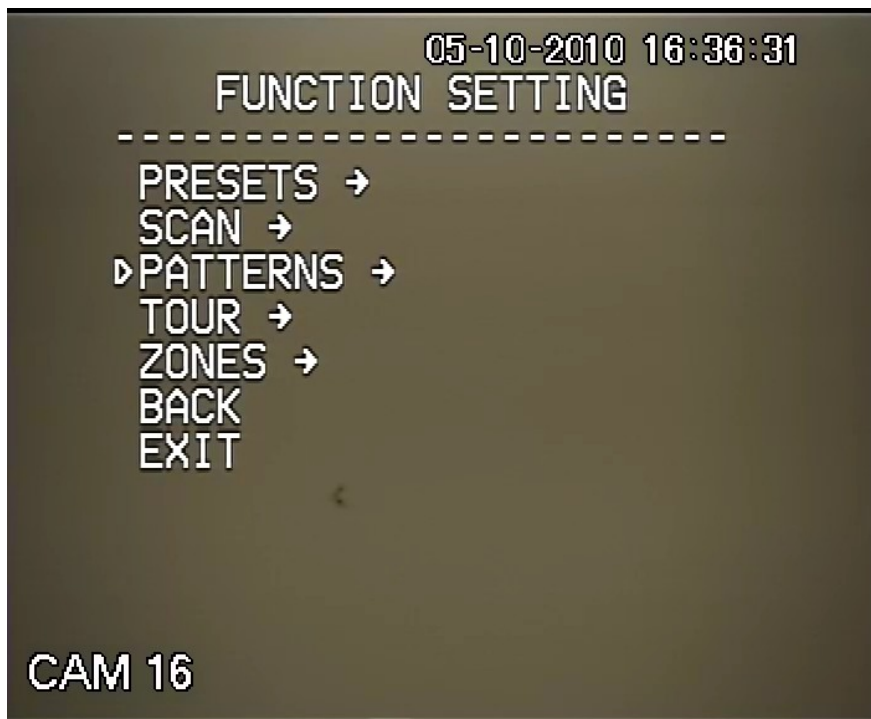


Fig. 2

Step 4.

Move the cursor to the 'Pattern Number' position and move the cursor to the right.(Fig. 3)
The cursor will move to the pattern number. This ranges between 1 and 4 (Up to 4 patterns per dome can be set). This can be adjusted by moving the controller up or down. Move the cursor to the right to set.

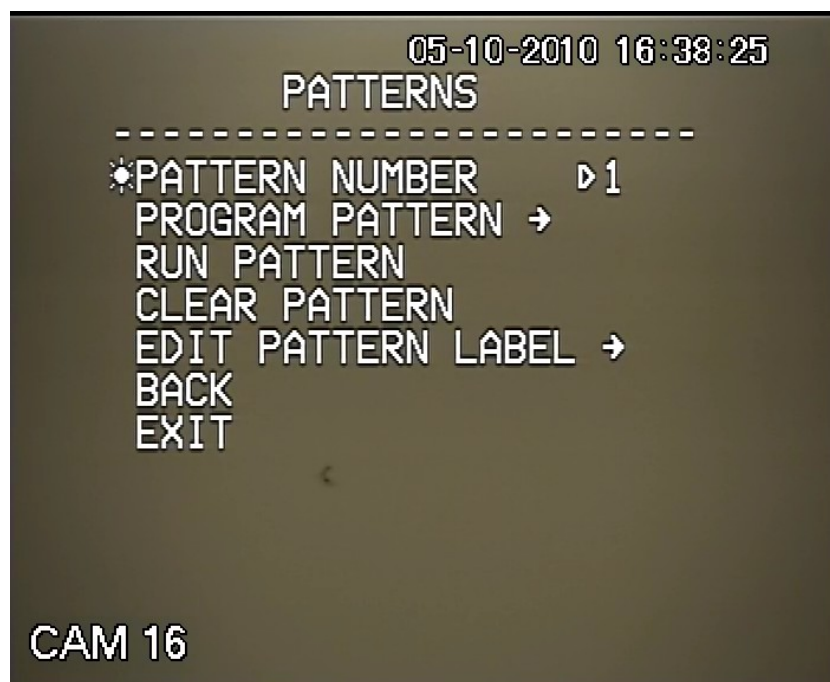


Fig. 3

Step 5.

Now we need to define the pattern. Firstly move the cursor to the 'Program Pattern' position (Fig. 4) and move the cursor to the right to select. The menu will disappear.

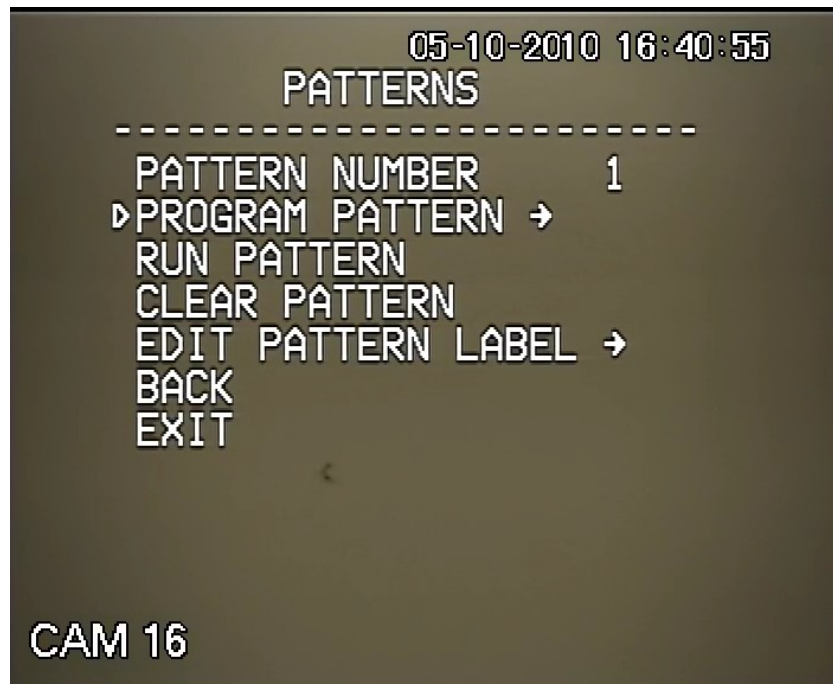


Fig. 4

Step 6.

It's now time to set the pattern. When the screen below appears (Fig. 5), set the pattern by moving the camera left, right, up and down in the desired directions. The camera can also be zoomed during a pattern. Available pattern memory increases as you record and is shown out of 100%. e.g. 50/100 indicates that 50% of memory remains for that pattern. Press 'Iris open' to finish.



Fig. 5

Step 7.

The menu will now reappear. Move the cursor to the 'Exit' position and move the cursor to the right to finish. (Fig. 6)

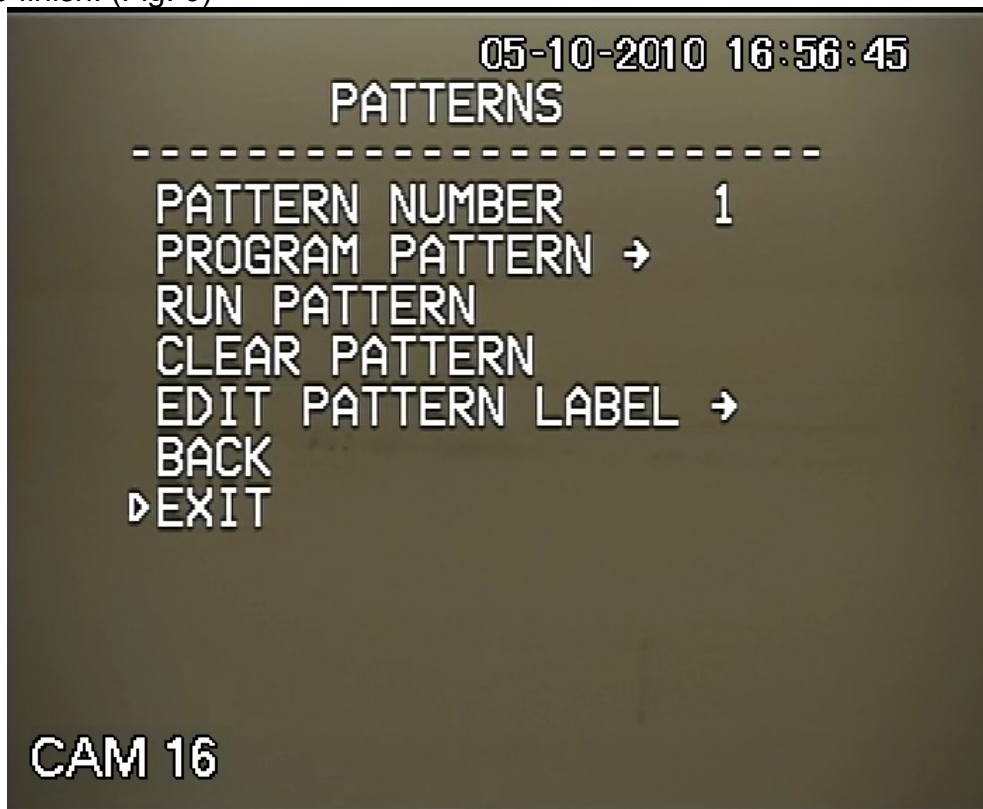


Fig. 6